

THANK YOU!



Thank you so much for downloading this resource. I really hope you find it helpful. For best results, be sure to read any additional printing instructions or tips included within the document.

If you have any questions please feel free to email me at admin@childhood101.com.

Click on the icons below to find our latest learning resources over at childhood101.com, sign up for my email, or to stay in touch via social media.

Best wishes, Christie

STOP BY AND SAY HI!



General Printing Instructions

Be sure to select 'Fit to printable area' (or similar) to ensure the page fits with your printer type and local paper size. Please also check your paper orientation setting.

We suggest printing re-usable game boards and game pieces onto matte photo paper or card stock and laminating before use.

If you are experiencing difficulties with the document printing, please ensure you are opening the PDF in Adobe Acrobat and not printing from a web browser or other Preview program. If you are using an older version of Acrobat, you might need to update to a newer version of the software. If the problem persists, please check the settings within Acrobat as you print by selecting File -> Print -> Advanced -> Print as Image.

Terms of Use

All rights reserved by author.

Purchase of this download is for one individual only. Teachers and educators may reproduce the pages in limited quantities for students within their own classroom only. Duplication for multiple classrooms, an entire school or district, is strictly prohibited. Copying any part of this product and placing it on the internet or an intranet is a violation of the Digital Millennium Copyright Act.

You may not use any part of this content for commercial purposes - that includes selling the document, giving it away to promote your business or website, or printing the file to sell. You may not share, loan or redistribute these documents. Duplication of this file or any other Childhood 101 files is forbidden and violates copyright law.

Thank you for respecting my work.

HOW TO PLAY CHARADES

Originating in France in the 18th century, the game of Charades evolved from a riddle-based game where participants described the individual syllables of a word along with a definition for others to solve. It was later adapted into the game we know today where titles and phrases are acted out without words.

Basic Rules of Charades

Begin with a bowl of phrases and/or titles. In turn, each player draws a slip from the bowl and acts out the phrase shown using hand signals and body motions but no spoken words.

Players then try to guess the title/phrase. The player giving the correct answer is allocated a point. You may wish to use a timer to keep rounds short and succinct.

When playing with a larger crowd, divide into teams before playing. If a team does not guess the acted phrase correctly within the time limit, the other team can try to guess the phrase and steal the point.

The player or team with the most points wins the game.

Main Categories of Charades

There are several standard categories and accompanying actions used in Charades;



Movie title: Pretend to be turning the reel of an old-fashioned movie camera.



TV show title: Draw a rectangle in the air with fingers to indicate a TV.



Song title: Draw your hand away from your mouth while pretending to sing.



Book title: Pretend to open a book by opening your hands.



Play title: Indicate a stage curtain opening by drawing hands apart.



Quotes & phrases: Make air quotes with fingers.

Hand Signals Used in Charades

When playing Charades, common hand signals can help players understand not only the category but also how many words and syllables are in the phrase being acted out.

Some of the most common signals include:

Number of words or syllables: Hold up fingers to indicate the number of words, the position of the word being communicated, and to break down individual words into syllables as needed. For example, hold up 3 fingers for a 3-word phrase, followed by 1 finger for the first word.

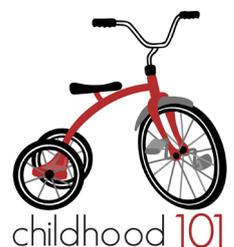
Word Length: Word length can be communicated by showing a "short" word length by spreading thumb and forefinger and a "long" word length by spreading your arms.

Sounds like: To indicate that a word is similar in sound to something you are acting out, cup your hand behind your ear.

Plurals: Link pinky fingers together to indicate a plural word.

Longer or shorter: To demonstrate that a phrase or word a longer or shorter version, stretch your hands or make a karate chop type action.

Correct guesses: Tap your nose and point to the person who made a correct guess to let them know they have it "right on the nose".



childhood101

© childhood101.com



Pot of
gold



Catching a
leprechaun



The end of
the rainbow



Finding a
four leaf
clover



Dancing an
Irish jig



Happy St
Patrick's
Day



Playing
the
fiddle



Pinching
someone



The
Emerald
Isle



Saint
Patrick



Playing the
bagpipes



Ireland



Making a
wish



Corned
beef



Walking in
a parade



Gold
coins



Shamrock



A rainbow



Luck



Wearing a
green hat



The Chicago
River dyed
green



Love



Faith



Hope